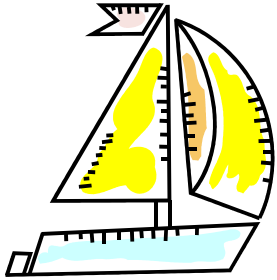
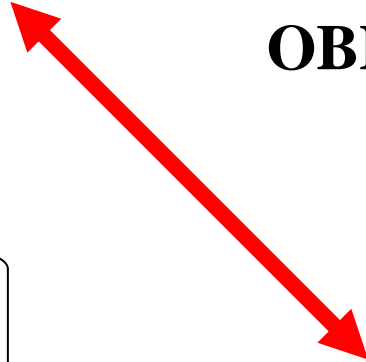


UNITY (LINE OF SIGHT) LINKING OF OBJECTS



OBLIQUE LINE



Now, that's a bit
more comfortable

